

# CSC 2014: Java Bootcamp

Fast-paced coverage of object-oriented programming using Java and the Java API, including packages for creating graphics and applets; Java syntax and control structures; arrays; designing objects, classes, and methods; graphical user interfaces; input streams, exception handling and threads.

**Credits:** 1.0

**Prerequisites:**

CSC 1010

ECE 1620

MIS 2020

CSC 1010 or ECE 1620 or MIS 2020

**Program:** [Computing Sciences](#)